



**Innovative Teaching Approaches  
in development of Software Designed  
Instrumentation and its application  
in real-time systems**

## **The Advanced Applications of LabVIEW**

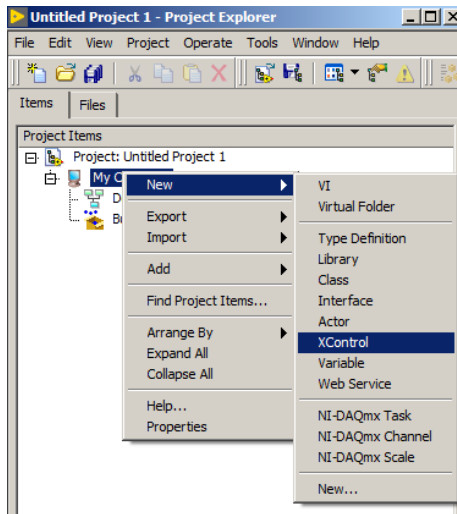
### **Lecture 8: Object-Oriented Programming.**

Co-funded by the  
Erasmus+ Programme  
of the European Union

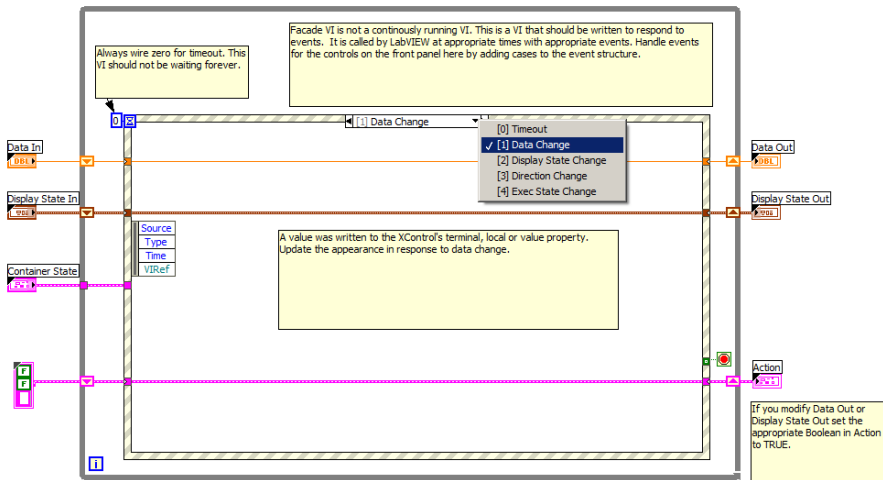


- The object-oriented programming in LabVIEW is based on XControls.
- XControls is a object, which can be used multiply time in project.
- XControl consists on:
  - data - typedef, which defines how input and output data will look like.
  - facade - define how object will be visible in front panel. Here you can specify, how object will react on events.
  - init - initialization of XControl.
  - state - typedef of states.

# How to create XControl?

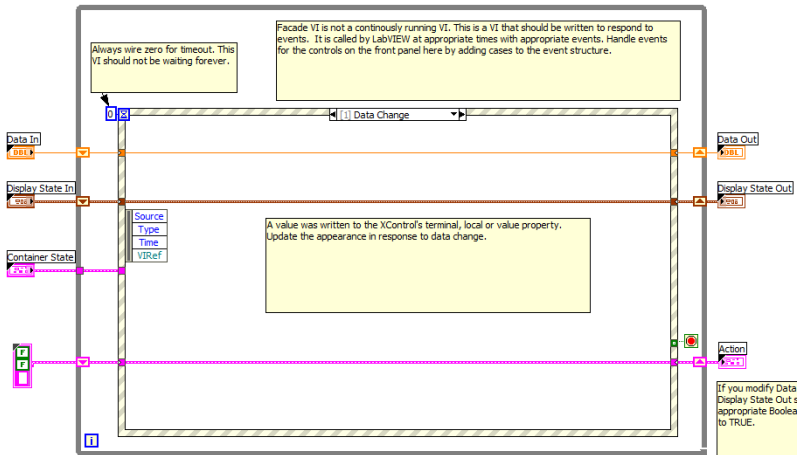


# Facade



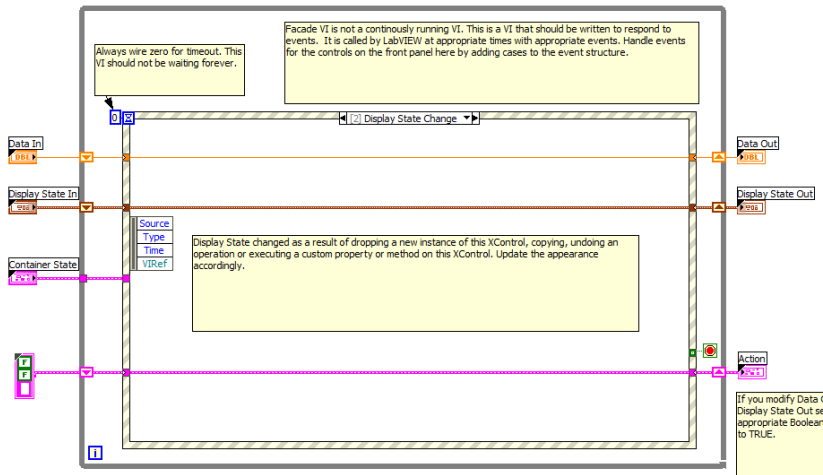
# Data Change

- This event is generated when the value of XControl is changed by using terminal, local variable or property node.



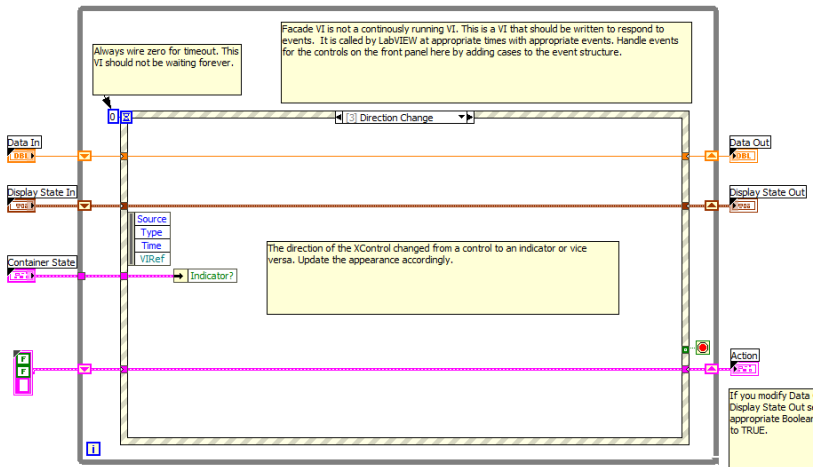
# Display State Change

- This event is generated when the method or property node is executed.



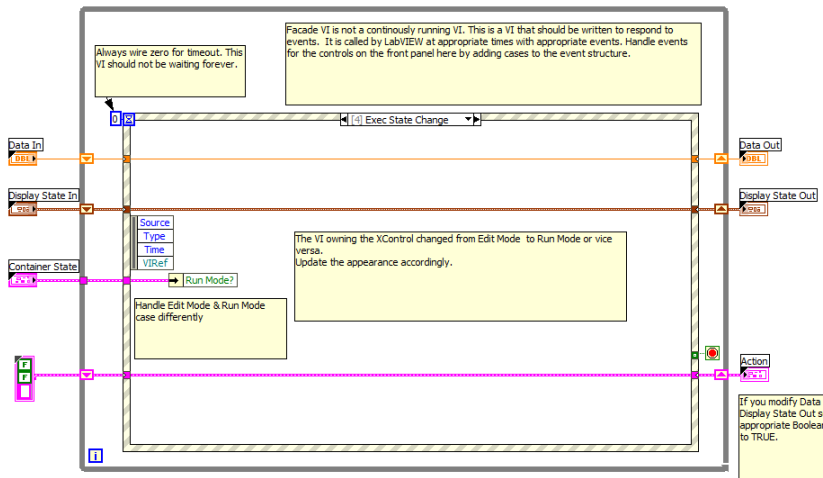
# Direction Change

- This event is generated when an object is converted from control to indicator or vice versa.



## Exec State Change

- This event is generated when master VI move from edit to run mode.







**Thank you for attention!**

Lecture was prepared based on materials from: "LabVIEW Core 3 Course Manual".

This project has been funded with support from the European Commission. This communication reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.